

# VirtualStreetArt.Global

## Open Innovation Pilot for Human–AI Virtual Street Art

### 1. Project Overview & Proven Concept

**VirtualStreetArt.Global** is a non-profit, open-innovation platform that enables artists worldwide to create and exhibit **virtual street art placed on real urban façades**. Developed over five years, it evolved from the successful FISART International Street Art Festival (Timișoara, European Capital of Culture 2023) and now archives over **1,600 virtual works**. The platform is a mature, functioning proof-of-concept operating at the intersection of urban culture, public space, and digital communication, connecting real cities and artists into a global digital ecosystem.

### 2. Artistic Philosophy: Human-First, Tool-Agnostic

Our design is **artist-first**. Most works are created manually by professionals using established tools (photography, compositing, Adobe Photoshop). **Generative AI is introduced not as a replacement, but as an optional creative accelerator** for ideation, visual variation, and improved productivity. This hybrid approach ensures artist autonomy while piloting the responsible, ethical integration of AI into respected, professional creative practices.

### 3. Purpose of the Collaboration: Low-Risk AI Pilot

The goal is to explore how generative AI can **responsibly augment existing professional creative workflows** in public-space art and urban visual communication. The collaboration is designed as a **small, low-risk pilot** focused on:

- Human–AI co-creation and ethical use
- Artist autonomy
- Real-world visual outputs connected to actual urban locations

The emphasis is on **learning, observation, and cultural experimentation**, not commercialization.

### 4. Proposed Pilot: "Light Version"

#### Pilot Components:

- **Scope:** 20+ international street artists (Europe & Latin America)
- **Output:** 100–200 curated virtual street artworks
- **Creation Process:** Artworks created using: professional tools + **optional generative AI support** (ideation, enhancement, variation)
- **Dissemination Channels:** VirtualStreetArt.Global platform, Instagram, **Google Photos & Maps**, YouTube / Shorts

The pilot is intentionally compact and scalable, allowing evaluation before any larger-scale engagement.

## 5. Why Google is the Ideal Partner

- **Deep Technological Alignment:** The platform already relies heavily on **Google Maps, Google Photos, and YouTube**. Partnership streamlines these integrations and offers a testbed for premium features and technical support.
- **Creative AI Showcase:** We offer a unique opportunity to demonstrate **Gemini's** (or other Google AI tools') utility in augmenting established creative workflows, promoting a vision of **human-AI co-creation**.
- **Geospatial Innovation:** Our project's unique combination of **real-world façades and virtual art** is a perfect fit for showcasing the capabilities of Google Maps/Earth and their ongoing development in **Augmented Reality (AR)** technology.

## 6. Non-Financial Collaboration Model

The pilot is designed to function **without direct financial funding**. Possible non-financial incentives include:

- Access to Google advanced creative tools (e.g., Gemini, Google Photos, Google Maps, Youtube).
- Participation in a curated human–AI creative showcase.
- Visibility through association with an applied cultural AI pilot.

## 7. Platform Readiness

VirtualStreetArt.Global is operational and requires **no speculative development**. The pilot focuses on activation and refinement, leveraging an existing:

- Global artist community
- Archive of 1,600+ virtual works
- [Proven workflows and publishing channels](#)

## Contact

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